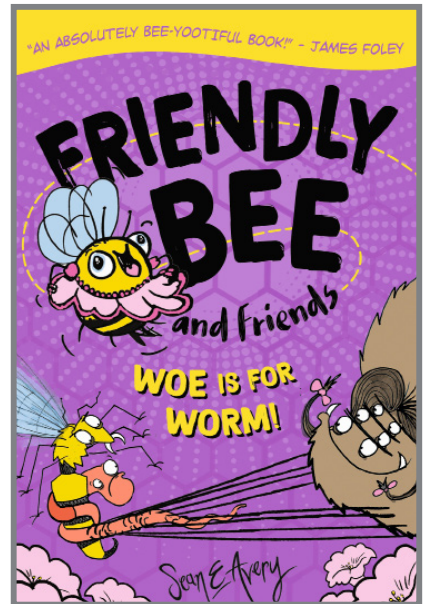


# Woe is for Worm! (Friendly Bee and Friends)



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RECOMMENDED FOR: Lower Primary

## SYNOPSIS

Friendly Bee loves dressing up, parties and being best friends with everyone. So when he and his reluctant bestie Angry Wasp are invited to Enormous Hairy Spider's dress-up party, he's so excited he could burst. Things just get better when he has the chance to make a new friend, but the Pessimistic Earthworm is determined to be miserable. Cheering him up will be hard work, but luckily Friendly Bee is the bug for the job!

## ABOUT THE CREATOR

Sean E Avery is a teacher, writer/illustrator, sculptor and designer born in South Africa; living in Perth, Western Australia. Locally, he's best known as the writer/illustrator of well-loved children's picture books, *All Monkeys Love Bananas* and *Harold and Grace*. Internationally, he's best known as a sculptor who uses CDs and DVDs to create breathtaking works of art that reside in galleries and private collections all around the world. He is curious, enthusiastic and ready to work hard for the things he believes in.

## STUDY NOTES

### BEFORE READING

- Before reading, view the cover and title of the book. Identify the following:
  - The title of the book
  - The author
  - The publisher
  - The blurb.
- Based on the cover, what do you think this story is about? How do you think it will begin/end? Revisit your answer after reading the story to see if your predictions were correct.
- Discuss the title of the book. Do you think this is a good title? Why or why not? If you were asked to choose an alternative title for the book, what would it be? Remember, a good title should capture the audience's attention and give them some idea of what the book is about.

## WHILE READING

### Orientation

- The orientation sets the scene, mood and introduces the characters. Answer the following questions after reading the opening scene of the novel:
  - Which character/s are we introduced to?

- What mood is the author setting?
- Write what you think could happen in the story based on how the writer has set the story up.

### Complications

- It is the author's job to make it difficult for the characters to achieve their goals. What trouble (complications) does the author create to make it difficult for the main character to achieve their goal/s?
- Can you identify the climax of the story, the moment of highest tension?

### Characterisation

- Characterisation is how the characters in a novel are described physically, their point of view, their personalities, their private thoughts and their actions. Draw a picture of a character from the book and then describe their personality in five words.
  - Compare your ideas of that character with other people in your class. Did you imagine the same person?

### Setting and World-building

- Consider the world the author has created in this novel and then answer the following questions:
  - Can you describe it?
  - How is it different to the world you live in?
  - Which elements of the world seem realistic, and which seems fantastical?

### Resolution

- How does the story conclude (resolution)?
- Compare the ending of the story with how you imagined it ending at the end of the first chapter. Were you surprised by where the story went?

### AFTER READING

- Design your own cover for the book with new imagery and a new tagline that will persuade and interest people in reading the book.
- Choose a scene in the novel and rewrite it from the perspective of another character. Focus particularly on the character's attitudes and feelings, rather than simply recounting events. How might another character see and experience events differently to the character in the novel?
- Imagine that a movie was being made of the novel. In small groups, create a soundtrack to accompany some of the key scenes, thinking particularly about the mood you want to convey. You could either make a compilation of existing songs or compose your own musical pieces. Present your soundtrack to the class, explaining why you have chosen the pieces you have.
  - Once you have chosen your soundtrack, think about your ideal cast and setting. Then create a movie poster advertising the adaptation.